MALO BLANCHARD
SOFTWARE ENGINEER - BACKEND

"Hi, I'm a French developer working remotely with awesome people in Finland in order to build Streamava, a leading cloud gaming platform"

SKILLS

- PHP 7 (Laravel, APIs)
- SQL, PostgreSQL
- JS (NodeJS)
- Docker (traefik)
- CircleCI, Jenkins
- V Cycle, SCRUM
- MongoDb, Redis
- Go (clean arch., channels)
- Windows, UNIX
- Art (Photoshop, Blender)
- UI - UX
- RabbitMQ

INFORMATION

- 📱 +336 63 05 68 92
- ✉ job2022@malo.one
- 🌐 https://www.malo.one
- 📍 5 chemin de la Savaudiere 44300 NANTES

EXPERIENCE

JUNE ● 2020

WIZTIVI

Software Engineer - Back — 2 YEARS

Wiztivi Gaming is building a cloud gaming platform. I am remotely working for them from France and have 3 main missions:
1. Maintain/improve the legacy (PHP monolith)
2. Adding new business features using micro-services and Golang (2022)
3. Improving our QOS with better logging/monitoring & CI/CD tools (2022)

SEPT. ● 2015

iAdvize

Junior Web Developer - Back (work-study) — 2 YEARS

iAdvize is building a conversational platform for businesses. Keyworks: chat interface, chatbots, IA, mobile application, web backoffice.
 - I participated in the maintenance of a web backoffice, an application that allows our customers to configure the product themself.
 - I participated in the creation of new backend services in various agile teams (REST APIs, a proxy,

SEPT. ● 2014

XYMOX SYSTEM

Developer Designer - Full Stack (work-study) — 1 YEAR

Pepperbay is building a management platform for B to B customers.
 - I worked on a ticketing system by co-developing a statistic module with another developer.

EDUCATION

2017
2015

EPSI

Master's degree in computer science - development
Bachelor's degree in Systems, networks & databases

LANGUAGES

ENGLISH   Full professional proficiency (TOEIC: 850 pts - 2017)

HOBBIES

- building & restoring wooden/vintage furniture
- medieval & modern history
- vehicles & armament of the WW2
- blockchain